Name:	Class:

Genius Hour

<u>Intro</u>

Genius Hour, or 20% time, is a practice used at many companies, one of which is Google. This means that Google employees are encouraged and allowed to use 20% of their time to work on solving any problem or inventing any product that interests them. Whether this is one day out of a 5-day week or a ~2 hours a day is up to them. Gmail is one product that we now enjoy because of how one employee used his/her 20% time. **Fun Fact:** The word "genius" *means creating and producing*.

nis/ner 20% time. Fun Fact: The word "genius" means creating and producing.
For 3 rd quarter, Fridays will be our Genius Hour. We will start with researching a famous or groundbreaking scientist and writing a 5-paragraph (minimum, feel free to write more) paper about this person. There will be a variety of scientists from which to choose, but no two people may write about the same scientist in the same class.
Proposal – Guided Thinking and Preparation
We will do a similar version of this next time, so think of this as a dry run.
What is your topic of interest? (What do you love to do or learn about? Do you have a problem to solve? An invention A curiosity about some scientific process or phenomenon?)
Write 3 questions you have about this topic.
a.
b.
c.
Find a scientist who studied this topic or something similar to it.
What do you hope to learn from writing this paper?
What do you need from me to help you do this? (reminders? Tips on APA?)

Name:	Class:

Checklist to work through IN ORDER:

- o Brainstorm, do a little digging, and choose a scientist.
- o Get this approved/sign up with Mrs. Stotz-Mason.
- Research your scientist. Include his/her background, education, groundbreaking experiments/ discoveries/inventions, and how his/her discoveries have impacted humans today or will in the future. *Each* of these should be a paragraph.
- Include an introduction and conclusion.
- Compile at least 20 facts. Suggestion: include a photo or two of your scientist and/or the discoveries or models they used and studied..
- o Arrange these facts in a logical order. Most likely, this will be chronological. (in order of time)
- o Write your paper. Yes, you are writing a paper. It will be typed and printed and handed in.
- Have a classmate peer edit your **paper**.
- Also peer edit someone else's paper.
- o Cite your resources IN TEXT using APA STYLE.
- o 12 pt font, Times New Roman, 1-inch margins. Anything else and I will set your paper on fire.
- o **Due Wednesday, Feb 19**th. This is an early release day.
- o Relax and reflect!
- o Fun fact: you will have 4 Fridays total *in class* to accomplish these tasks. You may work on it outside of class, but you must use class time wisely.

Rubric

21st Century Qualities and SKILLS	Yes, I have it!			re are y	you	Not yet.
Ambiguity	I don't need to ask the teacher a lot of questions. I can think for myself and get the job done.	4	3	2	1	I have to be told exactly how to do each step and job. There is only one right way to do each job.
Inquisitiveness	I am curious and I look up things that interest me. I'm a lifelong learner.	4	3	2	1	I don't ask questions for the joy of learning. I don't want to learn new things.
Generating Ideas	I am able to fluently create a list of ideas. I use my imagination.	4	3	2	1	I cannot see beyond the obvious ideas. I am easily frustrated and maybe a little lazy.
Originality of Ideas	I can think outside the box; I think of things others don't.	4	3	2	1	I can only think of ideas that others thought of first. I don't like new ways of doing things. The old way is just fine.
Flexibility/Adaptability	I can think of new ways to do things when I get stuck. I recognize the value of other people's great ideas.	4	3	2	1	I am not willing to change or improve my ideas or consider new ones.
Self-Reflection	I can honestly go through my work and know its strengths and weaknesses.	4	3	2	1	I lie about my work. I can't and won't look honestly at the things I do well and those I need to improve.
Intrinsic Motivation	I want to try new things and do my best. I believe in my own abilities.	4	3	2	1	Not willing to try new things unless I get a reward for it.

Name:	Class:	
	<u>Reflection</u>	
Week	What will you accomplish?	Reflection (What went well' What didn't?)
1		

2

3

4

End of Project Reflection

1.	What did you learn while doing this project? A new skill? Facts that blew your mind?
2.	What struggles did you overcome?

3. How will you approach the next genius hour differently?